

TTDPatch - Bug #124

Map Generator is dead, quite frankly.

11/01/2007 12:24 AM - Dave Worley

Status:	New	Start date:	11/01/2007
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Minor	Estimated time:	0.00 hour
Target version:	TTDPatch 2.6		
Description			
TTDPatch Version: r1284 and later. Patch Feature: The Land Generator			
No matter what the settings, the map generator creates land that is the entire map's height/width in either the x or y direction, but not both. In the opposite, the map creates land that is about half of the map wide, but is centred on the screen. Several landgen combinations tried, including that from when it was first introduced in the thread on the forums.			

History

#1 - 11/01/2007 03:56 PM - Josef Drexler

reverted to the previous code in r1328, hopefully the new code will get fixed some time too