

TTDPatch - Bug #125

var 43 crashes buylist (aircraft)

16/01/2007 12:57 PM - David Dallaston

Status: Closed	Start date: 16/01/2007
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category: Crash	Estimated time: 0.00 hour
Target version:	
Description	
TTDPatch Version: r1340 Patch Feature: newgrf	
Attempting to use var 43 (player info) in a recolour callback for a helicopter crashed TTDP when viewing the buylist (1st crashlog) - the same var worked fine when applied outside the buylist only.	
I tried using the var in the buylist but not in a callback, and it still crashed (2nd crashlog).	
The sprite used in the recolour callback is: 326 * 14 02 03 95 81 43 00 01 01 0E 83 00 00 15 83	
Crashlogs at: http://www.pikkarail.com/junk/43crash.txt	

History

#1 - 07/03/2007 12:15 PM - Anonymous

Title: All buy lists

Clicking on any vehicle in any of the four buy lists will open a vehicle window that has no vehicle graphic. The game may or may not crash at this point.

or

Clicking on any vehicle in any of the four buy lists will crash the game directly.

Details are here:

<http://www.tt-forums.net/viewtopic.php?p=518607&highlight=crash+r1199+r1200#518607>

#2 - 25/05/2007 03:48 PM - Anonymous

Original Author: Pikka

This was fixed.. -Pikka