TTDPatch - Bug #139

crash when setting TrainCargo restriction

15/04/2007 01:30 AM - Anonymous

Status:	New	**Start date:**	15/04/2007
Priority:	Normal	**Due date:**	
Assignee:		**% Done:**	0%
Category:	Crash	**Estimated time:**	0.00 hour
Target version:	TTDPatch 2.6		

Description

Original Author: stefan@p0pp.de
TTDPatch Version: 2.6 alpha r1397 win
Patch Feature: tracerestrict

The game crashes when i try to create a routefinding restriction with variable "train cargo". When i try to set a value for this criteria. (Sometimes when i click value, sometimes when i select a cargo from the drop-down menu.) I am using 4 ECS vectors, possibly there are to many cargos. Leaving all vectors enabled results in 22 cargos, disabling one vector leaves up to 19 cargos, and the feature works fine.
Additionally, one cargo appears twice, and in a strange possition below the drop-down menu (see attached screenshot)

The attachment contains the ttdpatch.cfg, newgrfw.cfg, the crashlog and a screenshot.

History

#1 - 16/04/2007 07:28 PM - Dale McCoy

Title: Correct

19 is the drop-down size limit. If you've got more than 19 cargos, the trace restriction GUI won't be happy.

JGR: You might consider using Oskar's DropDownEx instead.

#2 - 27/09/2013 12:13 PM - Leo Giusti

- Assignee deleted (0)

- Target version set to TTDPatch 2.6