TTDPatch - Bug #148

callback 11 not called when train leaves depot

02/06/2007 03:52 AM - David Dallaston

Status:	Feedback		**Start date:**	02/06/2007
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:	Cosmetic		**Estimated time:**	0.00 hour
Target version:				

Description

cb11 (and possibly other callbacks) don't appear to be run when the train leaves the depot, or when a vehicle is bought or sold. The callback seems to be run only when the train arrives at the depot, or when dragging-and-dropping vehicles. This means if you buy or sell a vehicle in the depot but do not drag-or-drop vehicles in or out of the train, the train vehicles can end up the wrong length.

History

#1 - 27/09/2013 11:46 PM - Leo Giusti

- Status changed from New to Feedback

- Assignee deleted (0)

More info please.