

## TTDPatch - Bug #152

### Action-1 and station sprites bugged ...

28/06/2007 04:44 AM - Oz Trans

<b>Status:</b>	Closed	<b>Start date:</b>	28/06/2007
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Normal	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	TTDPatch 2.5		
<b>Description</b>			
TTDPatch Version: 2.5 beta 9 Patch Feature: Action-1 (station)			
It is not possible to have more than 254 station sprites per set defined. The wiki does not state a limit. Using 254 sprites as in "01 04 10 FF FE 00" works; but using 258 sprites as in "01 04 FF 02 01" does not work.			

### History

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#### #1 - 28/06/2007 04:45 AM - Dale McCoy

Title: Oops!

Sorry. Unintentionally deleted this bug while attempting to kill spam.

In other news, a demonstrating GRF file would be a good idea.

#### #2 - 28/06/2007 10:37 PM - Anonymous

That GRF no longer exists; I split the action-01 in 2; wastes a few sprites (some duplicates required) and it works for me now. [OzTransLtd]

#### #3 - 27/09/2013 11:43 PM - Leo Giusti

- Status changed from New to Closed

- Assignee deleted (0)

- Target version set to TTDPatch 2.5

Resolved by reporter using another method