

TTDPatch - Bug #170

aRVs crash when restoring orders from a previously sold veh.

09/15/2007 01:24 AM - Dale McCoy

Status:	New	Start date:	09/15/2007
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Crash	Estimated time:	0.00 hour
Target version:	TTDPatch 2.6		

Description

TTDPatch Version: 2.6 r1726
Patch Feature: articulatedrvs

Pursuant to: <http://www.tt-forums.net/viewtopic.php?p=626022#p626022>

It looks like RestoreEngineSchedule or InsertVehOrder needs to be patched to appropriately deal with artic RVs.

Stack in that crashlog is as follows:

EBP invalid at setordertype.ishuman.

Return to: InsertVehOrder+107h

On stack: cx, ax

Return to: DoAction+FEh

On stack: ebx

Return to: RestoreEngineSchedule (@5611ED)+3Bh

On stack: di, bx, ax, esi, edi.

Stack decoding failure: Not a return address. Local tests return to:

NewRoadVehWindowHandler (@0053EA6A)+225h

DoAllPlayerActions+1AAh

TickProcAllCompanies+E4h

Start_Game+174h

History

#1 - 09/27/2013 01:14 PM - Leo Giusti

- Assignee deleted (0)

- Target version set to TTDPatch 2.6