

## TTDPatch - Bug #174

### AI builds on everything again

22/10/2007 08:53 PM - Anonymous

<b>Status:</b> Duplicate	<b>Start date:</b> 22/10/2007
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b> Normal	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>Description</b> Original Author: R Fulcher TTDPatch Version: 2.6 alpha 0 r1777  AI players build on top of anything in the game. I've just had part of my tracks disappear and half a factory too. I've attached the save game just before and just after plus my ttdpatch and newgrf cfg files.	

### History

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#### #1 - 28/11/2007 04:36 AM - Dale McCoy

Confirmed as a bug in newairports. Until fixed, just turn newairports off.

#### #2 - 24/10/2008 06:03 AM - Dale McCoy

Title: Duplicate

Duplicate bug, please add further comments to [http://wiki.ttdpatch.net/tiki-view\\_tracker\\_item.php?itemId=129](http://wiki.ttdpatch.net/tiki-view_tracker_item.php?itemId=129)