

TTDPatch - Bug #188

Game always crashes Feb.7 1947

01/02/2010 06:29 PM - Anonymous

Status:	New	Start date:	01/02/2010
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Crash	Estimated time:	0.00 hour
Target version:	TTDPatch 2.6		
Description Original Author: Ian TTDPatch Version: 2.6 r 2263 Patch Feature: no flippin idea TTDX game regularly crashes in a savegame in temperate climate, as soon as it hits Feb. 7 1947.			

History

#1 - 01/02/2010 06:51 PM - Anonymous

Title: Wrong version stated

Sorry, it's version number 2.6 alpha r 2293

#2 - 29/09/2013 10:08 AM - Leo Giusti

- Assignee deleted (0)
- Target version set to TTDPatch 2.6