

## Transport Empire - Support #192

### Implement the main menu state

06/11/2011 09:57 PM - adam kadlubek

<b>Status:</b>	New	<b>Start date:</b>	06/11/2011
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
Need of the main menu state of the game.			
It has to include options:			
Campaign			
Free Game			
Multiplayer			
Load Game			
Scenario Editor			
Options			
Exit game			