

TTDPatch - Bug #40

impossible 'full load'

11/04/2006 08:04 PM - Anonymous

Status:	Rejected	Start date:	11/04/2006
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Normal	Estimated time:	0.00 hour
Target version:			
Description			
Original Author: maartenvanheek@kliksafe.nl			
TTDPatch Version: 2.5 beta 2			
sometimes a train doesn't load when the command full load is given, I experience this problem with the covered hopper wagon. (I have no savegame to insert, I will upload as soon as it happens again). The only way to get rid of it is to build a new station.			

History

#1 - 28/05/2006 10:02 PM - Anonymous

FIFO problem?

-Pikka

#2 - 11/06/2006 09:40 AM - Csaba Varga

Title: probably fixed

Could you try if it happens again with the nightly (or anything after r388), after using "Cht: ResetFIFO"? I think I've fixed this bug, but I'm not sure...

#3 - 17/06/2006 12:32 AM - Nathaniel Lake

Try 'cht:resetfif0' if you have FIFO on in ttdpatch.cfg.

#4 - 06/08/2006 05:48 PM - Josef Drexler

resetfif0 fixes problem