

TTDPatch - Bug #83

Trains crashing when coming out of depot

13/08/2006 01:19 PM - Anonymous

| | | | |
|------------------------|---------------|------------------------|------------|
| Status: | Resolved | Start date: | 13/08/2006 |
| Priority: | Normal | Due date: | |
| Assignee: | Josef Drexler | % Done: | 0% |
| Category: | Normal | Estimated time: | 0.00 hour |
| Target version: | TTDPatch 2.5 | | |

Description

Original Author: aahz77

TTDPatch Version: 2.5 beta 8

When a train is coming out of a depot and the tracks in front of the depot are part of a manually converted non-pbs-block, the train will reserve a path no matter if other trains are occupying the block. See the attached savegame (including my cfg file if it doesn't work): I stopped the upper train directly in front of the depot. The other train is waiting because the signal block is non-pbs. If you start the train that is waiting inside the depot, it will reserve its path and crash the first train. The depot-internal signals seem to be always pbs, so could you please find a way to make them convertible (or if that doesn't work out, make them non-pbs per default for security reasons)?

History

#1 - 22/10/2006 09:59 PM - Josef Drexler

fixed in r1148