

TTDPatch - Bug #97

default TTD road vehicles names displayed while using long vehicles 4 grf

06/10/2006 10:42 AM - Anonymous

Status:	Cannot Reproduce	Start date:	06/10/2006
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Cosmetic	Estimated time:	0.00 hour
Target version:	TTDPatch 2.5		
Description			
Original Author: Alex Dimitrov TTDPatch Version: 2.5.0.80 default TTD road vehicles names displayed while using long vehicles v4 grf			

History

#1 - 22/10/2006 11:59 PM - Josef Drexler

cannot reproduce the problem, make sure the vehicle names are not set to "custom" in the game options, and that no other grf file is resetting the names.

#2 - 23/10/2006 07:24 PM - Anonymous

see <http://www.tt-forums.net/viewtopic.php?t=27709>

#3 - 25/10/2006 02:21 AM - Josef Drexler

cannot reproduce the problem to fix it