

TTDPatch - Bug #98

map window too large after loading

09/10/2006 12:34 AM - Anonymous

Status:	Resolved	Start date:	09/10/2006
Priority:	Normal	Due date:	
Assignee:	Josef Drexler	% Done:	0%
Category:	Cosmetic	Estimated time:	0.00 hour
Target version:	TTDPatch 2.5		

Description

TTDPatch Version: 2.5 b8
Patch Feature: window sizes

When loading a game with stored window sizes, the stored map window size may be larger than the game window, which makes it impossible to resize. This may apply to other windows too?

History

#1 - 22/10/2006 06:07 PM - Josef Drexler

fixed in r1146